**Table 5E.1.3**: Share of Average Yearly Injuries Resulting from Participation in Sports Activities and Severe Enough to be Treated in Emergency Departments, by Sport Activity and Type of Injury, United States 2014-2016

	Proportion of Total Musculoskeletal Injuries [14]						Total
	<u>Amputation</u>	Contusions	Crushing Injury	<u>Dislocation</u>	<u>Fracture</u>	Sprain or Strain	Injuries (in 000s)
TEAM SPORTS [1]						_	
Baseball/Softball	*	34.8%	*	3.7%	26.6%	34.8%	136.8
Basketball	*	15.5%	*	5.7%	21.5%	57.2%	345.6
Football	*	20.9%	0.2%	5.9%	29.4%	43.6%	267.7
Hockey (Field/Ice/Roller)	*	32.5%	*	5.4%	28.6%	33.2%	30.3
Soccer	*	21.3%	*	3.2%	29.0%	46.5%	157.3
Volleyball	*	14.8%	*	6.0%	14.0%	65.2%	40.9
Total Team Sports	*	21.1%	0.0%	5.1%	25.5%	48.2%	978.6
INDIVIDUAL SPORTS							
All Terrain Vehicles/Motorized Bikes [2]	0.3%	34.5%	0.5%	2.6%	40.7%	21.3%	141.5
Ball Sports [3]	*	20.4%	*	4.4%	28.1%	47.1%	53.3
Bicycle/Wheeled [4]	0.2%	41.5%	0.2%	1.8%	38.1%	18.2%	312.8
Contact Sports [5]	*	22.5%	*	6.5%	26.4%	44.5%	57.6
Fitness Training [6]	0.1%	15.1%	0.7%	3.0%	15.5%	65.6%	256.6
Gymnastics/Cheerleading/Dancing [7]	*	15.5%	*	5.1%	23.0%	56.3%	88.5
Mountain Climbing	*	10.5%	*	*	45.5%	35.5%	3.3
Playground Equipment [8]	*	25.5%	*	2.2%	55.0%	17.2%	146.9
Skating [9]	*	23.3%	*	2.1%	43.3%	31.2%	145.6
Snow Sports [10]	*	18.4%	*	5.3%	41.6%	34.5%	45.1
Track and Field [11]	*	14.0%	*	3.6%	19.6%	62.6%	17.8
Water Sports [12]	*	30.9%	*	6.5%	22.4%	40.0%	71.5
Other Activities [13]	*	23.0%	0.3%	2.5%	32.3%	41.7%	230.7
Total Individual Sports	0.1%	26.3%	0.2%	3.0%	33.4%	36.9%	1,571.2
Total Team and Individual Sports	0.1%	24.3%	0.2%	3.8%	30.4%	41.2%	2,549.8

<sup>\*</sup> Does not meet standards for reliability.

Source: United States Consumer Product Safety Commission. National Electronic Injury Surveillance System, 2014, 2015, 2016. <a href="https://www.cpsc.gov/Research--Statistics">https://www.cpsc.gov/Research--Statistics</a> Accessed November 15,2017.

<sup>[1]</sup> Includes both organized and informal team sports.

<sup>[2]</sup> Includes snowmobiles, ATVs, dune buggies, mopeds, and other power-assisted bikes, carts, scooters, and boats.

<sup>[3]</sup> Includes table tennis, tetherball, handball, badminton, squash, tennis, and other sports played with a small ball.

<sup>[4]</sup> Includes bicycles, tricycles, scooters, and unpowered wheel riding toys.

<sup>[5]</sup> Includes boxing, wrestling, and martial arts.

<sup>[6]</sup> Includes exercise with and without equipment and weightlifting.

<sup>[7]</sup> Includes organized and informal gymnastics, cheerleading, and dancing.

<sup>[8]</sup> Includes slides, see-saws, monkey bars and climbing apparatus, swings, pogo sticks, and other playground equipment.

<sup>[9]</sup> Includes roller and ice skating, in-line skates, and skateboards.

<sup>[10]</sup> Includes sleds, toboggans, snow disks, snow tubing, snow skiing, and snowboarding.

<sup>[11]</sup> Includes all track and field activities.

<sup>[12]</sup> Includes wading and swimming pools, diving, water slides, tubing, water skiing, surfing, water polo, and all activities performed in the act of swimming or on flotation devices.

<sup>[13]</sup> Includes all other athletic or play activities, including amusement attractions, archery, bowling, fencing, fishing, air guns, golfing, horseback riding, horseshoes, skeet shooting, trampolines, and tree or play houses.

<sup>[14]</sup> Includes amputations, contusions, crushing injuries, dislocations, fractures, and sprains and strains.